Questions for Client

1. What are all the different user types?
2. Will a database be required to store all information? Or will saving to files be acceptable for now?
3. What are all the player details required?
4. What are the coach details required?
5. How will player skill development be tracked? Will this be stored as text-based notes or how will this information be stored?
6. What details about the games will be stored?
7. What training session details will be stored?
8. What are all the types of members?
9. What information will be being sent to members?
10. Will there be a fully functioning login system?
11. Will each coach have their own login details, or will there be one login?
12. Will changes be tracked/logged by the system? (for example, a notes entry from a coach, will this change be tracked/logged)